Computer Oriented Architecture

# Registers:

Registers are a type of computer memory used to quickly accept, store, and transfer data and instructions that are being used immediately by the CPU.

# Micro operations

The operations executed on data stored in registers are called micro-operations.

The result of the operation may replace the previous binary information of a register or may be transferred to another register.

# Register Transfer Language

The symbolic notation used to describe the microoperation transfers among registers is called a register transfer language.

